

# **UPSB v3 Archive | Trick Book**

*sketching*

•

Date: Sat, Jun 23 2007 19:56:40

Latest list by DaZogger...

## **Spoiler:**

### **Sonics**

Sonic Normal  
Sonic Reverse  
Sonic 2x Normal  
Sonic 2x Reverse  
Neosonic Normal  
Neosonic Reverse  
Sonic Clip Normal  
Sonic Clip Reverse  
Inverse Sonic Clip Normal  
Inverse Sonic Clip Reverse  
Inverse Sonic Normal  
Inverse Sonic Reverse  
In Out Sonic Normal  
In Out Sonic Reverse  
Out In Sonic Normal  
Out In Sonic Reverse  
In Out Twisted Sonic Normal  
In Out Twisted Sonic Reverse  
Out In Twisted Sonic Normal  
Out In Twisted Sonic Reverse  
I-Sonic Normal  
I-Sonic Reverse  
Inverse I-Sonic Normal  
Inverse I-Sonic Reverse  
Pseudo Sonic Normal  
Pseudo Sonic Reverse  
Inverse Pseudo Sonic Normal  
Inverse Pseudo Sonic Reverse  
Sonic Moonwalk Normal  
Sonic Moonwalk Reverse  
Inverse Sonic Moonwalk Normal  
Inverse Sonic Moonwalk Reverse  
Twisted Sonic Normal  
Twisted Sonic Reverse  
Inverse Twisted Sonic Normal  
Inverse Twisted Sonic Reverse  
Warped Sonic Normal

Warped Sonic Reverse  
Inverse Warped Sonic Normal  
Inverse Warped Sonic Reverse  
Tipped Sonic Normal  
Tipped Sonic Reverse  
Inverse Tipped Sonic Normal  
Inverse Tipped Sonic Reverse  
Shadow Normal  
Shadow Reverse  
Inverse Shadow Normal  
Inverse Shadow Reverse

### **Charge**

Charge Normal  
Charge Reverse  
Double Charge Normal  
Double Charge Reverse  
Triple Charge Normal  
Triple Charge Reverse  
Rising Fans  
Moonwalk Rising Fans  
Falling Fans  
Moonwalk Falling Fans

### **Passes**

Pass Normal  
Pass Reverse  
Fingerpass Normal  
Fingerpass Reverse  
Pass 2x Normal  
Pass Reverse 2x  
Triangle Pass Normal  
Triangle Pass Reverse

### **Arounds**

Thumbaround Normal  
Thumbaround Reverse  
Fingerless Thumbaround  
Fingerless Thumbaround Reverse  
Multiple Thumbarounds Normal  
Multiple Thumbarounds Reverse  
Multiple Fingerless Thumbarounds Normal  
Multiple Fingerless Thumbarounds Reverse  
Thumbaround Normal Release  
Thumbaround Reverse Release  
Indexaround Normal  
Indexaround Reverse  
Fingerless Indexaround Normal  
Fingerless Indexaround Reverse  
Multiple Indexarounds Normal  
Multiple Indexarounds Reverse  
Multiple Fingerless Indexarounds Normal  
Multiple Fingerless Indexarounds Reverse

Middlearound Normal  
Middlearound Reverse  
Fingerless Middlearound Normal  
Fingerless Middlearound Reverse  
Multiple Middlearound Normal  
Multiple Middlearound Reverse  
Multiple Fingerless Middlearound Normal  
Multiple Fingerless Middlearound Reverse  
Ringaround Normal  
Ringaround Reverse  
Fingerless Ringaround Normal  
Fingerless Ringaround Reverse  
Multiple Ringarounds Normal  
Multiple Ringarounds Reverse  
Multiple Fingerless Ringarounds Normal  
Multiple Fingerless Ringarounds Reverse  
Fingerless Pinkyaround Normal  
Fingerless Pinkyaround Reverse  
Multiple Fingerless Pinkyarounds Normal  
Multiple Fingerless Pinkyarounds Reverse  
Indexbackaround Normal  
Indexbackaround Reverse  
Multiple Indexbackarounds Normal  
Multiple Indexbackarounds Reverse  
Middlebackaround Normal  
Middlebackaround Reverse  
Multiple Middlebackarounds Normal  
Multiple Middlebackarounds Reverse  
Ringbackaround Normal  
Ringbackaround Reverse  
Multiple Ringbackarounds Normal  
Multiple Ringbackarounds Reverse  
Pinkybackaround Normal  
Pinkybackaround Reverse  
Multiple Pinkybackarounds Normal  
Multiple Pinkybackarounds Reverse  
Neobackaround Normal  
Neobackaround Reverse  
Gravity Backaround Normal  
Gravity Backaround Reverse  
Anti Gravity Normal  
Anti Gravity Reverse  
Passaround  
Thumbaround Extended Normal  
Thumbaround Extended Reverse  
Cardioid Normal  
Cardioid Reverse

## **Spins**

Multiple Thumbspins Normal  
Multiple Thumbspins Reverse  
Multiple Indexspins Normal  
Multiple Indexspin Reverse

Fake Index Spin Normal  
Fake Index Spin Reverse  
Multiple Middlespins Normal  
Multiple Middlespins Reverse  
Fake Middle Spin Normal  
Fake Middle Spin Reverse  
Multiple Ringspins Normal  
Multiple Ringspins Reverse  
Fake Ring Spin Normal  
Fake Ring Spin Reverse  
Multiple PinkySpins Normal  
Multiple PinkySpins Reverse  
Palm Spin Normal  
Palm Spin Reverse  
Basketball Spin Normal  
Multiple Basketball Spins Normal  
Halftap Normal  
Halftap Reverse  
Fulltap Normal  
Fulltap Reverse  
Multiple Fake Normal  
Multiple Fake Reverse

### **Infinities**

Wiper Normal  
Wiper Reverse  
Infinity Normal  
Double Infinity  
Triple Infinity  
Quadruple Infinity  
Infinity Reverse  
Double Infinity Reverse  
Triple Infinity Reverse  
Quadruple Infinity Reverse  
Infinity Extended  
Double Infinity Extended  
Triple Inifinity Extended  
Quadruple Infinity Extended  
Infinity Extended Reverse  
Double Infinity Extended Reverse  
Triple Inifinity Extended Reverse  
Quadruple Infinity Extended Reverse  
Infinity Normal Release  
Infinity Reverse Release  
Figure 8 Normal  
Figure 8 Reverse  
Fingerless Figure 8 Normal  
Fingerless Figure 8 Reverse

### **Devils /Demons**

Devil's Spin Normal  
Devil's Spin Reverse  
Devil's Sonic Normal

Devil's Sonic Reverse  
Devil's Shadow Normal  
Devil's Shadow Reverse  
Demon's Spin Normal  
Demon's Spin Reverse  
Demon's Sonic Normal  
Demon's Sonic Reverse  
Devil's Demon's Sonic Normal  
Devil's Demon's Sonic Reverse

### **Counters**

Counter Thumbaround Normal  
Counter Thumbaround Reverse  
Counter Sonic Normal  
Counter Sonic Reverse  
Counter Backaround Normal  
Counter Backaround Reverse  
Counter Neo Sonic Normal  
Counter Neo Sonic Reverse  
Counter Indexaround Normal  
Counter Indexaround Reverse  
Counter Middlearound Normal  
Counter Middlearound Reverse  
Counter Ringaround Normal  
Counter Ringaround Reverse  
Counter Shadow Normal  
Counter Shadow Reverse

### **Aerial Tricks**

Thumb Snap  
Leigun  
Aerial Sonic  
Levitator Normal  
Levitator Reverse  
Snap Flip  
Backhand Riser Normal  
Backhand Riser Reverse  
Backhand Bounce

### **Misc**

Arm Roll Normal  
Arm Roll Reverse  
Offering  
Windshield Wiper Normal  
Windshield Wiper Reverse

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[Original Thread](#)

•  
[Useless](#)

Date: Sun, Sep 9 2007 14:40:03

trick list made by me, please have a look and combine them ^^

**AROUND FAMILY**

**THUMBAROUND**

thumbaround normal

thumbaround reverse

fingerless thumbaround normal

fingerless thumbaround reverse

multiple thumbaround normal

multiple thumbaround reverse

**INDEX AROUND**

index around normal

index around reverse

fake indexaround

**MIDDLE AROUND**

middle around normal

middle around reverse

half middle around

**RING AROUND**

ring around normal

ring around reverse

half ring around

**PINKY AROUND**

pinky around normal

pinky around reverse

**BACKAROUND**

backaround normal

backaround reverse

neo backaround normal

neo backaround reverse

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**CHARGE FAMILY**

**CHARGE**

charge normal

charge reverse

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**SONIC FAMILY**

**SONIC**

sonic normal

sonic reverse

side sonic normal

side sonic reverse

**INVERSE SONIC**

inverse sonic normal

inverse sonic reverse

**TIPPED SONIC**

tipped sonic normal  
tipped sonic reverse

**INVISIBLE SONIC**

invisible sonic normal  
invisible sonic reverse

**PSEUDO SONIC**

pseudo sonic normal  
pseudo sonic reverse

**MOONWALK SONIC**

moonwalk sonic normal  
moonwalk sonic reverse

**NEO SONIC**

neo sonic normal  
neo sonic reverse

**IN & OUT SONIC**

in out sonic normal  
in out sonic reverse  
out in sonic normal  
out in sonic reverse

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**WIPER**

wiper normal  
wiper reverse  
wiper harmonic

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**PASS FAMILY**

pass normal  
pass reverse  
triangle pass normal  
triangle pass reverse  
backhand tracer normal  
backhand tracer reverse

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**SPIN FAMILY**

**THUMBSPIN**

thumbspin normal  
thumbspin reverse  
fingerless thumbspin normal  
fingerless thumbspin reverse

**INDEX SPIN**

index spin normal  
index spin reverse  
fingerless index spin normal  
fingerless index spin reverse

MIDDLE SPIN  
middle spin normal  
middle spin reverse  
fingerless middle spin normal  
fingerless middle spin reverse

RING SPIN  
ring spin normal  
ring spin reverse  
fingerless ring spin normal  
fingerless ring spin reverse

PINKY SPIN  
pinky spin normal  
pinky spin reverse  
fingerless pinky spin normal  
fingerless pinky spin reverse

SHADOW  
shadow normal  
shadow reverse

FAKE REVERSE  
fake reverse normal  
fingerless fake reverse normal

PALM SPIN  
palm spin normal  
palm spin reverse

BACK SPIN  
back spin normal  
back spin reverse  
middle back spin normal  
middle back spin reverse  
ring back spin normal  
ring back spin reverse  
pinky back spin normal  
pinky back spin reverse

SIDE SPIN  
side spin normal  
side spin reverse

BASKET BALL SPIN  
basket ball spin normal  
basket ball spin reverse

SPIDER SPIN

spider spin

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TAP FAMILY

TAP

half tap normal

half tap reverse

full tap normal

full tap reverse

BACK TAP

back tap normal

back tap reverse

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AIR TRICKS

THUMBAROUND AIR

thumbaround air normal

thumbaround air reverse

AROUND AIR

back around air

SNAP and FLIP

snap flip

thumb snap

horiqontal thumb snap

back flip

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COMBO

SIMPLE COMBO

Kam's 4 Loop Combo

sonic normal 34-23 > twist sonic normal 23-12 > thumb spin normal 1.5

THUMBAROUND

thumbaround fall

fingerless thumbaround normal > thumbaround normal t1 > thumbaround normal t2 > thumbaround normal t3 > thumbaround normal t4

thumbaround rise

thumbaround normal t4 > thumbaround normal t3 > thumbaround normal t2 >

thumbaround normal t1 > fingerless thumbaround normal

thumbaround fall harmonic

thumbaround fall > thumbaround rise

fake triple thumbaround

extended thumbaround normal > thumbaround

counter thumbaround normal

thumbaround normal > fingerless thumbaround reverse

counter thumbaround reverse

thumbaround reverse > fingerless thumbaround normal

cardioid normal

thumbaround normal > wiper reverse > thumbaround normal

cardioid reverse  
thumbaround reverse > wiper normal > thumbaround reverse

**BACKAROUND**  
counter bakcaround

backaroud fall  
backaroud 1 > pass 12-23 > backaroud 2 > pass 23-34 > backaroud 3 >  
backaroud 4  
backaroud rise  
backaroud 4 > backaroud 3 > pass 34-23 > backaroud 2 > pass 23-12 >  
backaroud 1  
backaroud fall reverse  
backaroud 4 reverse > backaroud 3 reverse > pass reverse 34-23 >  
backaroud 2 reverse > pass reverse 23-12 > backaroud 1 reverse  
backaroud rise reverse  
backaroud 1 reverse > pass reverse 12-23 > backaroud 2 reverse > pass  
reverse 23-34 > backaroud 3 reverse > backaroud 4 reverse  
backaroud fall harmonic  
backaroud fall > back around rise  
backaroud fall reverse harmonic  
backaroud fall reverse > backaroud rise reverse

**SONIC**  
counter sonic

counter neo sonic

sonic fall  
sonic reverse 34-23 > sonic reverse 23-12  
sonic rise  
sonic normal 12-23 > sonic normal 23-34  
sonic fall harmonic  
sonic fall > sonic rise  
tipped sonic fall  
tipped sonic normal t1-t2 > tipped sonic normal t2-t3 > tipped sonic normal t3-  
t4  
tipped sonic rise  
tipped sonic reverse t4-t3 > tipped sonic reverse t3-t2 > tipped sonic reverse t2-  
t1  
tipped sonic fall harmonic  
tipped sonic fall > tipped sonic rise  
rising fans

**INFINITY**  
counter infinity

**BUST**  
extended thumbaround bust  
extended thumbaround normal > fingerless indexaround normal  
shadow still bust  
shadow still 12 > fingerless indexaround normal  
sonic bust  
sonic normal 23-13 > fingerless indexaround normal

twist sonic bust  
twist sonic 23-12 > indexaround normal  
devil's coniv bust  
devil's sonic 23-12 > fingerless indexaround normal  
demon's sonic bust  
demon's sonic 34-12 > indexaround normal  
demon's devil's sonic bust  
demon's devil's sonic 34-12 > fingerless indexaround

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[enter name](#)

Date: Sun, Nov 8 2009 12:59:02

I've been looking for it very long now and only found uncompleted lists. So I'm wondering: Is there the ultimative

### **All-Tricks-List.**

With every hybrid, full notation...

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[EssenceOfLife](#)

Date: Fri, Nov 20 2009 05:38:51

Not quite the all-spark but something to build off of ;]. happy.gif  
sonic  
sonic rev  
inverse sonic  
inverse reverse sonic  
finger pass  
finger pass rev  
thumbaround  
thumbaround rev  
Thumb spin rev  
Thumb spin  
fingerless thumbaround  
fingerless thumbaround rev  
fingerless thumbaround rev x2  
charge  
charge rev  
twisted sonic  
twisted sonic rev.  
twisted sonic bust  
twisted sonic bust x2  
backarounds  
backarounds revs  
bak fall  
index around  
middle around  
ring around  
index around rev  
middle around rev

ring around rev  
shadow  
demons sonic (and bust)  
devils sonic, around  
neosonic  
thumbflap charge, thumbflap charge rev  
sonic clip  
cont baks  
neo bak  
bak 1.5  
sonic 12-tf  
neobak  
flush sonic from 34  
ta to air  
neo sonic release  
ext ta  
infinities and the variations  
twisted cobra bite  
semitricle backaround  
ipba rev 2.0  
mid arround x3  
ring arround x2  
angels sonic  
warped sonic  
pseudo sonic  
twisted sonic bust rise  
triple charge  
Index spread  
mid spread

Sonics  
Sonic Normal  
Sonic Reverse  
Sonic 2x Normal  
Sonic 2x Reverse  
Neosonic Normal  
Neosonic Reverse  
Sonic Clip Normal  
Sonic Clip Reverse  
Inverse Sonic Clip Normal  
Inverse Sonic Clip Reverse  
Inverse Sonic Normal  
Inverse Sonic Reverse  
In Out Sonic Normal  
In Out Sonic Reverse  
Out In Sonic Normal  
Out In Sonic Reverse  
In Out Twisted Sonic Normal  
In Out Twisted Sonic Reverse  
Out In Twisted Sonic Normal  
Out In Twisted Sonic Reverse  
I-Sonic Normal  
I-Sonic Reverse

Inverse I-Sonic Normal  
Inverse I-Sonic Reverse  
Pseudo Sonic Normal  
Pseudo Sonic Reverse  
Inverse Pseudo Sonic Normal  
Inverse Pseudo Sonic Reverse  
Sonic Moonwalk Normal  
Sonic Moonwalk Reverse  
Inverse Sonic Moonwalk Normal  
Inverse Sonic Moonwalk Reverse  
Twisted Sonic Normal  
Twisted Sonic Reverse  
Inverse Twisted Sonic Normal  
Inverse Twisted Sonic Reverse  
Warped Sonic Normal  
Warped Sonic Reverse  
Inverse Warped Sonic Normal  
Inverse Warped Sonic Reverse  
Tipped Sonic Normal  
Tipped Sonic Reverse  
Inverse Tipped Sonic Normal  
Inverse Tipped Sonic Reverse  
Shadow Normal  
Shadow Reverse  
Inverse Shadow Normal  
Inverse Shadow Reverse

Charge  
Charge Normal  
Charge Reverse  
Double Charge Normal  
Double Charge Reverse  
Triple Charge Normal  
Triple Charge Reverse  
Rising Fans  
Moonwalk Rising Fans  
Falling Fans  
Moonwalk Falling Fans

Passes  
Pass Normal  
Pass Reverse  
Fingerpass Normal  
Fingerpass Reverse  
Pass 2x Normal  
Pass Reverse 2x  
Triangle Pass Normal  
Triangle Pass Reverse

Arounds  
Thumbaround Normal  
Thumbaround Reverse  
Fingerless Thumbaround

Fingerless Thumbaround Reverse  
Multiple Thumbarounds Normal  
Multiple Thumbarounds Reverse  
Multiple Fingerless Thumbarounds Normal  
Multiple Fingerless Thumbarounds Reverse  
Thumbaround Normal Release  
Thumbaround Reverse Release  
Indexaround Normal  
Indexaround Reverse  
Fingerless Indexaround Normal  
Fingerless Indexaround Reverse  
Multiple Indexarounds Normal  
Multiple Indexarounds Reverse  
Multiple Fingerless Indexarounds Normal  
Multiple Fingerless Indexarounds Reverse  
Middlearound Normal  
Middlearound Reverse  
Fingerless Middlearound Normal  
Fingerless Middlearound Reverse  
Multiple Middlearound Normal  
Multiple Middlearound Reverse  
Multiple Fingerless Middlearound Normal  
Multiple Fingerless Middlearound Reverse  
Ringaround Normal  
Ringaround Reverse  
Fingerless Ringaround Normal  
Fingerless Ringaround Reverse  
Multiple Ringarounds Normal  
Multiple Ringarounds Reverse  
Multiple Fingerless Ringarounds Normal  
Multiple Fingerless Ringarounds Reverse  
Fingerless Pinkyaround Normal  
Fingerless Pinkyaround Reverse  
Multiple Fingerless Pinkyarounds Normal  
Multiple Fingerless Pinkyarounds Reverse  
Indexbackaround Normal  
Indexbackaround Reverse  
Multiple Indexbackarounds Normal  
Multiple Indexbackarounds Reverse  
Middlebackaround Normal  
Middlebackaround Reverse  
Multiple Middlebackarounds Normal  
Multiple Middlebackarounds Reverse  
Ringbackaround Normal  
Ringbackaround Reverse  
Multiple Ringbackarounds Normal  
Multiple Ringbackarounds Reverse  
Pinkybackaround Normal  
Pinkybackaround Reverse  
Multiple Pinkybackarounds Normal  
Multiple Pinkybackarounds Reverse  
Neobackaround Normal  
Neobackaround Reverse

Gravity Backaround Normal  
Gravity Backaround Reverse  
Anti Gravity Normal  
Anti Gravity Reverse  
Passaround  
Thumbaround Extended Normal  
Thumbaround Extended Reverse  
Cardioid Normal  
Cardioid Reverse

Spins  
Multiple Thumbspins Normal  
Multiple Thumbspins Reverse  
Multiple Indexspins Normal  
Multiple Indexspin Reverse  
Fake Index Spin Normal  
Fake Index Spin Reverse  
Multiple Middlespins Normal  
Multiple Middlespins Reverse  
Fake Middle Spin Normal  
Fake Middle Spin Reverse  
Multiple Ringspins Normal  
Multiple Ringspins Reverse  
Fake Ring Spin Normal  
Fake Ring Spin Reverse  
Multiple PinkySpins Normal  
Multiple PinkySpins Reverse  
Palm Spin Normal  
Palm Spin Reverse  
Basketball Spin Normal  
Multiple Basketball Spins Normal  
Halftap Normal  
Halftap Reverse  
Fulltap Normal  
Fulltap Reverse  
Multiple Fake Normal  
Multiple Fake Reverse

Infinites  
Wiper Normal  
Wiper Reverse  
Infinity Normal  
Double Infinity  
Triple Infinity  
Quadruple Infinity  
Infinity Reverse  
Double Infinity Reverse  
Triple Infinity Reverse  
Quadruple Infinity Reverse  
Infinity Extended  
Double Infinity Extended  
Triple Inifinity Extended  
Quadruple Infinity Extended

Infinity Extended Reverse  
Double Infinity Extended Reverse  
Triple Inifinity Extended Reverse  
Quadruple Infinity Extended Reverse  
Infinity Normal Release  
Infinity Reverse Release  
Figure 8 Normal  
Figure 8 Reverse  
Fingerless Figure 8 Normal  
Fingerless Figure 8 Reverse

Devils /Demons  
Devil's Spin Normal  
Devil's Spin Reverse  
Devil's Sonic Normal  
Devil's Sonic Reverse  
Devil's Shadow Normal  
Devil's Shadow Reverse  
Demon's Spin Normal  
Demon's Spin Reverse  
Demon's Sonic Normal  
Demon's Sonic Reverse  
Devil's Demon's Sonic Normal  
Devil's Demon's Sonic Reverse

Counters  
Counter Thumbaround Normal  
Counter Thumbaround Reverse  
Counter Sonic Normal  
Counter Sonic Reverse  
Counter Backarround Normal  
Counter Backarround Reverse  
Counter Neo Sonic Normal  
Counter Neo Sonic Reverse  
Counter Indexaround Normal  
Counter Indexaround Reverse  
Counter Middlearound Normal  
Counter Middlearound Reverse  
Counter Ringaround Normal  
Counter Ringaround Reverse  
Counter Shadow Normal  
Counter Shadow Reverse

Aerial Tricks  
Thumb Snap  
Leigun  
Aerial Sonic  
Levitator Normal  
Levitator Reverse  
Snap Flip  
Backhand Riser Normal  
Backhand Riser Reverse  
Backhand Bounce

Misc

Arm Roll Normal

Arm Roll Reverse

Offering

Windshield Wiper Normal

Windshield Wiper Reverse

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CluLess

Date: Fri, Nov 20 2009 06:18:09

Good job Essence cool.gif

•

Krispy Kreme

Date: Fri, Nov 20 2009 06:50:14

wow

•

DaviRey

Date: Fri, Nov 27 2009 00:50:48

Wow theres alot of tricks that i didnt know

•

Jewjo

Date: Tue, Dec 15 2009 01:28:43

I like this thread. Now add links to video tutorials.

•

Zombo

Date: Tue, Dec 15 2009 02:48:28

I like this thread. Now add links to video tutorials.

<http://www.upsb.info/forum/index.php?showtopic=212>

•

Nachoaddict

Date: Tue, Dec 15 2009 05:37:03

A lot of eso's vid tuts have been removed... y?

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Zombo

Date: Tue, Dec 15 2009 06:06:51

he redid them better quality

- 

[Mats](#)

Date: Tue, Dec 15 2009 12:07:22

I've started on an Excel document that lists all tricks, in two ways.

The concise way. For example modifiers Fingeraround modifiers

The complete way. For example TA, FL TA, TA Rev, FL TA Rev etc all possible permutations.

The second bit is taking a long time. There are hundreds of tricks, just in arounds alone. I think I've nearly finished arounds/spins. Expect the list later this month.

- 

[Mats](#)

Date: Thu, Jan 21 2010 17:02:46

What I have so far on the list of all tricks: <http://www.mediafire.com/?nmzou22oj1n>

THE FILE IS A WORKS FILE. CHANGE FILE EXTENSION TO .XLS TO OPEN WITH MICROSOFT EXCEL IF YOU DON'T HAVE WORKS.

If anyone can see any missing arounds/air/sonics etc it would be good. Don't point out missing tricks that I haven't started work on yet (categories of spins that are not listed at all at the moment).

- 

[timoke6](#)

Date: Sun, Jan 31 2010 13:41:03

Latest list by DaZogger...

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[Original Thread](#)

did he actually wrote all those by himself?ohmy.gif  
btw, i didn't know there were so many tricks!

- 

[Mats](#)

Date: Sun, Jan 31 2010 14:16:09

I don't think his list is very good because:

It's just a long list of tricks and not comprehensive in any way

Some obsolete trick names are used (e.g. Sonic 2x)

Some combos are listed as tricks

Not to complain too much, no-one else seems to be willing to put effort into improving what he did and it was time consuming and useful what he did.

## QUOTE

btw, i didn't know there were so many tricks!

There are many many more tricks than listed there. I think the list I'm working on is more than double that already and is maybe 20-30% complete at the moment. It's also meaning it's a very long boring task to do!

•

## Mats

Date: Thu, Feb 11 2010 14:04:01

List of all tricks version 1.2. Here is a list of all changes since version 1:

<http://www.mediafire.com/?mygwqyzeu2j>

## QUOTE

Change log - List of all tricks 1.1

Added i-Sonics

Added Passes

Fixed some formatting

Added backarounds

v1.2

Added wipers

Added notes

Added basketball spin

Added fingerpass as 'combo considered as fundamental trick'.

Misc spin type (at the bottom) - For miscellaneous tricks that don't seem fit into one spin type. Will be

put into a spin type if it's made clear that they can fit into one.

Added bounces into misc spin types.

Added 'rolls' - Check - Think NC decided on new name (free-spin?)

Future additions? - Links to appropriate upsb wiki pages.

Spiderspins

Shadows

backhand tracer

magic?

It would be really great if some of you guys can have a read through this spreadsheet and just reply below with missing tricks (most important!), incorrect naming and formatting issues as well as ideas for future additions etc. Please please **DO NOT edit this file yourself** because we will all get lost with what changes have been made. **REPLY TO THIS POST** with what is missing and **I WILL UPDATE THE LIST AND ADD THE CHANGES TO THE CHANGE LOG.**

*Eventually, a system should be in place in which there is a team (probably the*

*Naming Committee) who will take suggestions for changes and updates and then the team will implement the changes updating the change log so everyone knows what's happening both within the team and outside of it and no confusion happens. New versions will have to be approved by the NC before release to ensure that this list remains to a decent standard. A set of past versions will be kept so that we can restore to any point in time in case a huge error is made and missed for several versions.*

I will try to release the final version in several ways. Might need some help from you guys in making some of these if anyone wants to put their hand up? Probably in March sometime. The several ways:

As a PDF file - With contents so you can jump to certain places (maybe jump to spin type?)

As a plain txt file - Which anyone can open and edit, with readable formatting

As HTML - That looks nice and more readable

As a spreadsheet - This seems to be the easiest way to update and maintain a file like this.

On the UPSB wiki - With links to the appropriate pages in the wiki, for example, all fingerarounds link to the fingeraround tutorial page.

Any requests, with reasons, for any other versions to be made? Or should less versions be made?

I'm going to release this, at whatever stage it is in, sometime in March or early April as I won't have as much time to work on it for 6 months or so, although I will perhaps get some work done on it. It should be the most complete list out there by then, if it is not already, at least in English.

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## Mats

Date: Sun, Feb 21 2010 19:27:16

Trick book version 1.4: <http://www.mediafire.com/?zgnoiygwdki>

Change log for V 1.4

QUOTE

v1.4

added figure of eight

added wiper release

added figure of eight release

added elbow pop

removed slashes as they are no longer needed

i-Sonic missing spin type fixed

~450 tricks in database now

To do list:

- Links to appropriate upsbt wiki pages.

- Check against wiki that trick names I'm not sure about are correct

Guys, I really need you to have a quick skim through and see what is missing/check for errors... The file is a rich text file so small download that

opens with nearly everything. It's too much text to quote here.

- 

### Mats

Date: Thu, Mar 4 2010 17:05:12

Version 1.6 link: <http://www.mediafire.com/?mjzimzjzjyd>

Version 1.6 Change log:

#### QUOTE

v1.5 (WLA - wiki link added)

All links for Rolls in wiki added

Wiper links added (all through-spins on wiki)

Backhand tracer changed to 'roll' spin type.

Backhand bounce wiki link added

Bakflip + WLA

elbow pop WL added.

around release WLA.

indexaround release WLA.

palm bounce WLA

snap flip WLA

Sonic release added + WLA

thumb snap added + WLA

Leigun WLA

charge WLA

i-Sonic WLA

sonics WLA

v1.6

Levitator added + WLA

Kamehameha added + WLA

Backaround Risers added + WLA

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### Dylan

Date: Fri, Mar 5 2010 22:42:57

you guys forgot scissor spin, and half-around, im not sure if they're real tricks, but eso has tutorials on them both, so idk...add 'em if u want

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### Mats

Date: Sat, Mar 6 2010 16:45:36

you guys forgot scissor spin, and half-around, im not sure if they're real tricks, but eso has tutorials on them both, so idk...add 'em if u want

A half-around is just an around with 0.5 spins. I'll look into the Scissor Spin.  
Thanks smile.gif

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[Ktk](#)

Date: Sun, Mar 7 2010 04:53:11

Fist Spin?

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[Mats](#)

Date: Sun, Mar 7 2010 15:13:23

Fist Spin?

Do you have a video? I've never heard of fist spin. It's obviously going to be a trick, but I'm not sure what exactly it would be. Where on the fist would it spin? On the knuckles, fingers, palm up, palm down, hand sideways? I don't want to add tricks to the book that we are not sure of exactly what they are... A video would be good though or any evidence it has been accepted as a trick. Thanks for the suggestion smile.gif

On that note, there are some tricks I've seen (for example from FPSB) that are not yet on this list. It's hard and time consuming to track down all these tricks and find names. It's really helpful if other people can help out with things like this... A video or topic link is great.

Thanks to everyone who has taken the time to have a look through! Final release of this (at least until much later this year) is probably in the next two weeks.

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[Mats](#)

Date: Fri, Mar 12 2010 11:38:30

QUOTE

Scissor Spin is a hybrid

Taken from the wiki. That will be in the hybrids book, likely to be created later this year. I will probably do the final version of the trick book this weekend. Will release as .xlr (Microsoft Excel file), .rtf (Rich text file) and maybe PDF ('Acrobat' file). Not sure if I can do a format for your generator Zombo, as I don't seem to be able to get the formatting of the tricks correct. I'll give it a longer, more considered shot this weekend. wink.gif

I'll put a link to the various 'trick book' files on the wiki too.

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[Wonder](#)

Date: Tue, Mar 23 2010 02:26:49

well what about inverse double charge like inverse twisted sonic - inverse warped sonic...

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[Mats](#)

Date: Tue, Mar 23 2010 14:53:41

well what about inverse double charge like inverse twisted sonic - inverse warped sonic...

Inverse double charge is a combo.

Twisted sonic is a hybrid.

Inverse warped sonic is a hybrid.

Thanks for taking time to look though smile.gif They will hopefully go in the hybrids book, assuming that goes ahead, later this year. wink.gif

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[spinzpro](#)

Date: Sun, Apr 18 2010 14:24:52

what are counters?

can u make a video about them plez?